



Website: www.solideo.com
Based in Montreal, Canada.
Founded March 1, 2022
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The Basics

Solideo is a one-man video game studio and/or pseudonym based in Montreal and run by yours truly, Matt Bogdanovski.

History

I spent three years working as a video game programming teacher while acquiring my bachelor's degree in physics. I then spent more than six years working at Digital Extremes as a gameplay programmer on Warframe. I left Digital Extremes and founded Solideo in March of 2022.

Games

The Life of a Magical Circle

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My debut game was *The Life of a Magical Circle*. It is an abstract, experimental, philosophically narrated evade-and-collect game that explores the subject of fulfilling one's purpose. Alex Di Francesco, a trained musician and friend from high school, collaborated with me to produce the soundtrack for this project.

Sick Samurai

[Click here to download press kit](#)

My second game was *Sick Samurai*, a fast-paced action game that features an original lofi soundtrack and retro anime aesthetics. It tells a character-driven story about confronting the past and living authentically.